



The 28th EAEEIE Annual Conference will take place in Reykjavík, Iceland. EAEEIE 2018 is organized by the University of Iceland.

The 28th EAEEIE Annual Conference, September 26-28, 2018, Reykjavík

The EAEEIE (European Association for Education in Electrical and Information Engineering) is a European non-profit organization, with members from nearly seventy European Universities, most of them teaching in the area of Electrical and Information Engineering (EIE). The mission of the EAEEIE is to enhance education in EIE through understanding European education practices, industry participation, continuing education, credit transfer in international exchanges, scientific and educational research, and to determine criteria to establish standards on EIE education.

The objective of the conference is to bring together lecturers, researchers and professionals in the field of EIE all over Europe with the aim to exchange ideas and information and contribute to the development of EIE education.

We would like especially to encourage younger colleagues to participate, it will be a good opportunity for them to learn aspects about European projects both in research and teaching, and meet colleagues in the fields of Electrical and Information Engineering. More advanced colleagues will have the opportunity to disseminate their own projects.

EAEEIE 2018 includes (but is not limited to) the following topics:		
☐ Educational Methods and Innovations in Engineering	☐ Including Entrepreneurship in	
Education	Engineering Programs	
☐ Experimental Learning and Learning Experiences in	☐ Curriculum Design	
Engineering	☐ Assessment and Evaluation	
☐ Lifelong Learning in Electrical and Information	☐ Learning Analytics	
Engineering	☐ Mobile Learning	
☐ Research and Innovation as a Part of Education	☐ International Partnerships	
☐ E-learning and Computer-Based Learning	☐ Cooperation with Industry	
☐ Development of Innovative Materials in Engineering	☐ Dissemination of European	
Education	Projects	
☐ Gender and Diversity issues		
☐ The Student Perspective of Electrical and Information		
Engineering		
☐ Distance, Open and Flexible Education		
☐ Educational Games and Simulations		

Deadlines:

First draft:	Final draft July 1st	Camera-ready paper
June 1st 2018	Acceptance of final paper:	September 1st 2018
Notification of acceptance:	July15th 2018	
June 15th 2018		